

3D Coloring InPosition Mods Export

RenderMode: Default

Int:

Pv\_R:

Pv\_L:

Clear Operator Elements

Fast Start:

Argb ColorChannel 32bit

64bit Argb Colorchannel - byDev 2x32bit

TabCStyle:

Navigation

Settings NuOpt Exports

LayerDefault - GridNo: 0

LayerDefault - GridNo: 0 1


Activate / On Deactivate connect to Aler2(xy)

NukeoN 3D Node Rotation

Fx(cine(NukeoN 3D Node Rotation))


PvSq:

Rotate Outer Offset xY:

Dech: 

seq:

cine\_cine\_array\_reverse:

Dech: 

LayerDefault - GridNo: -1

LayerDefault - GridNo: -1 0


Activate / On Deactivate connect to Aler2(xy)

NukeoN 3D Node Rotation

Fx(cine(NukeoN 3D Node Rotation))


PvSq:

Rotate Outer Offset xY:

Dech: 

seq:

cine\_cine\_array\_reverse:

Dech: 

Optm

Declared Module - Module Studio

Load Module Get ModuleList ImgTo Array Clear

Filter Filter1 Effect Effect2 Filter2 Runat



Settings StyleManager StyleManager Directory Save NewHost

NewNode Pattern Controls Add

LineWidth Default Surround Linear ModuleRes: 894 - 537 LN1: LN2: FrqMenu MainMenu

Rotation: 1-90FlipX

Linerseq Sector Nuconiu[m]



Linear Surround

Geometry AICoEFF Settings Clear RemoveAT PreFF

rprt Settings LineType: Curve IndexCast Geometry Graphics NaNRender

RenderMode: Default

W:

Pr\_R: [Slider]

Pr\_L: [Slider]

Clear Operator Elements

Fast Start: [Dropdown]

Argb ColorChannel: 32Bit

64Bit Argb Colorchannel - byDev: 2x32Bit

TabCStyle: [Dropdown]

Navigation

Settings NuOpt Exports

LayerDefault - GridNo: 0

LayerDefault - GridNo: 0 1

Activate / On Deactivate connect to Astar2(xy)

NuKeoN 3D Node Rotation

Fx(circ(NuKeoN 3D Node Rotation))

PrSq: [Slider]

Rotate Outer Offsets xy

Decht: [Graph]

seq: [Slider]

cong\_cint\_array/reverse

Decht: [Graph]

LayerDefault - GridNo: -1

LayerDefault - GridNo: -1 0

Activate / On Deactivate connect to Astar2(xy)

NuKeoN 3D Node Rotation

Fx(circ(NuKeoN 3D Node Rotation))

PrSq: [Slider]

Rotate Outer Offsets xy

Decht: [Graph]

seq: [Slider]

cong\_cint\_array/reverse

Decht: [Graph]

Optm Array

Settings StyleManager StyleManager Directory Save NewHost

LineWidth: Default Surround Linear ModuleRes: 894 - 537 LN1: 100 LN2: 200 FrqMenu MainMenu

Lineseq Sector Nuconiu[m]

Rotation: 1-90FlipX

Remove: [List: nu0, nu2, xy-z, oo-y, nu3, oo-x, yy-y]

NewNuCbx NewNuCbz NewNuCtz RAMNUCFX NINuconNN CFX-o

Activate New Asynch This Settings Create NEW NuKeoN3D Asynch

Activate New Asynch This Settings

Offset xy As Value

Selected MainRenderFX: 145 - DirectCast - Fx(95245)

tw Mod AsynchDynamic

Nucon SWWave Pos F(dx)

Nucon SWWave Pos F(dy)

SubItems: 0

Y-Asynchronous - PDF

NewIntegral fx(pathArea)

YaCor [Slider]

YzCor [Slider]

slm [Slider]

PrqY [Slider]

HFx [Slider]

HFy [Slider]

Decht: [Graph]

Offset xy As Value

Selected MainRenderFX: 102 - DirectCast - Fx(12141)

tw Mod AsynchDynamic

Nucon SWWave Pos F(dx)

Nucon SWWave Pos F(dy)

SubItems: 1

Y-Asynchronous - PDF

NewIntegral fx(pathArea)

YaCor [Slider]

YzCor [Slider]

slm [Slider]

PrqY [Slider]

HFx [Slider]

HFy [Slider]

Decht: [Graph]

Geometry AICoEFF

New GeometryClass Generated - 0 DefaultGeometry Array Dec

NewArray(FX,DX,SY)

Array [Graph]

New Array Cint - Cong

New Cong Frequenz Search

New GeometryClass Generated - 1 DefaultGeometry Array Dec

Array [Graph]

New Array Cint - Cong

P: 296.93 Settings LineType: Curve IndexCast Geometry Graphics

[Arc] MonoChrome Sa/N Microsystems

3D Coloring InPosition Mods Export

RenderMode: Default

Inf:

Pv\_R

Pv\_L

Clear Operator Elements

Fast Start

Argb ColorChannel 32Bit

64Bit Argb Colorchannel - bayDev 2x32Bit

TabCStyle

Navigation

Settings NuOpt Exports

LayerDefault - GridNo: 0

LayerDefault - GridNo: 0.1

Activate / On Deactivate connect to Ato2(xy)

NukeoN 3D Node Rotation

Create NEW NukeoN3D Asynch. 1

Create NEW Nukeon Dynamics

FRG: [Slider]

Rotate Outer Offset xY

Dech: [Graph]

seq: [Slider]

comp\_line array reverse

Dech: [Graph]

LayerDefault - GridNo: -1

LayerDefault - GridNo: -1.0

Activate / On Deactivate connect to Ato2(xy)

NukeoN 3D Node Rotation

Fx(cint/NukeoN 3D Node Rotation)

FRG: [Slider]

Rotate Outer Offset xY

Dech: [Graph]

seq: [Slider]

comp\_line array reverse

Dech: [Graph]

Optm Array

Settings StyleManager StyleManager Directory Save NewHost

Selected RenderFunction: 0 DisabledMemport

LineWidth Default Surround Linear ModuleRes: 894 - 537 LN1: 100 LN2: 200 FqMenu MainMenu

Nuconiu[m]

Lineseq systems SectorPoint

Activate NewSector RemoveAt Polygon

New Configuration

Rotation: 1-90FlipX

Offset xy As Value

Selected MainRenderFX: 30 - DirectCast - Fx(87783)

twh Mod AsynchDynamic

Nucon SWave Pos F(dx)

Nucon SWave Pos F(dy)

SubItems: 8

Y-Asynchronous - FOF

NewIntegral fx(pathVres)

XaCor [Slider]

YaCor [Slider]

xim [Slider]

RingY [Slider]

HPa [Slider]

HPY [Slider]

Dech: [Graph]

Offset xy As Value

Selected MainRenderFX: 152 - DirectCast - Fx(96866)

twh Mod AsynchDynamic

Nucon SWave Pos F(dx)

Nucon SWave Pos F(dy)

SubItems: 7

Y-Asynchronous - FOF

NewIntegral fx(pathVres)

Settings Clear RemoveAT PreFF

NewArray[FX.DX,Sub Operator] Created -0

3D Coloring InPosition Mods Export

RenderMode: Default

Inf: [Slider]

Pu\_R: [Slider]

Pu\_L: [Slider]

Clear Operator Elements

Fast Start: [Dropdown]

Argb ColorChannel: 32bit

64bit Argb Colorchannel - byDev 2x32bit

TabCStyle: [Dropdown]

Navigation

Settings NuOpt Exports

LayerDefault - GridNo.: 0

LayerDefault - GridNo.: 0.1

Activate / On Deactivate connect to Atan2(xy)

NukeoN 3D Node Rotation

Fx(circ)(NukeoN 3D Node Rotation)

PrSq: [Slider]

Rotate Outer Offset xY: [Slider]

Dech: [Graph]

seq: [Slider]

cong\_circ\_array\_reverse

Dech: [Graph]

LayerDefault - GridNo.: -1

LayerDefault - GridNo.: -1.0

Activate / On Deactivate connect to Atan2(xy)

NukeoN 3D Node Rotation

Fx(circ)(NukeoN 3D Node Rotation)

PrSq: [Slider]

Rotate Outer Offset xY: [Slider]

Dech: [Graph]

seq: [Slider]

cong\_circ\_array\_reverse

Dech: [Graph]

Optm Array

Settings StyleManager StyleManager Directory Save NewHost

LineWidth | Default | Surround | Linear | ModuleRes: 894 - 537 LN1: 100 LN2: 200 FreqMenu MainMenu

Linerseq systems SectorPoint

Activate  NewSector  RemoveAt  Polygon

New Configuration

Nuconiu[m]agnetic Systems

[mw]nuconium New Fiq Search FineTuning

Geometry AICoEFF

New GeometryClass Generated - 1 DefaultGeometry Array Declaration

Array [Graph]

New Array Circ - Cong

Settings Clear RemoveAT PreFF

NewArray[FX.DX.Sub Operator] Created - 0

P: 46.92 Settings LineType: Curve IndexCast Geometry Graphics NaNRender

Rotation: 1-90FlipX

Lineo Surround

[Arc] MonoChrome Sa/N Microsystems

2D Coloring InPosition Mods Export

RenderMode: Default

Inf:

Ph\_R [Slider]

Ph\_L [Slider]

Clear Operator Elements

Fast Start [Dropdown]

Argb ColorChannel 32Bit [Dropdown]

64Bit Argb Colorchannel - bayDev 2x32Bit [Dropdown]

TabCStyle [Dropdown]

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Navigation

Settings NuOpt Exports

NewTWH NewIntegral NewVector NewVertex Clear

New Vector FOF [Progress Bar]

Regulated No: -749

New Vector FOF [Progress Bar]

Regulated No: -652

New IntegralCurve Created [Graph]

Regulated No: -222

New IntegralCurve Created [Graph]

Regulated No: 665

New IntegralCurve Created [Graph]

Regulated No: 56

Optm Array

Settings StyleManager Directory Save NewHost

LineWidth Default Surround Linear ModulesRes: 894 - 537 LN1: 100 LN2: 200 FrqMenu MainMenu

Linerseq Sector

Nuconiu[m]agnetic Systems

[mw]nuconium New FQ Search FineTuning

NewSector [Buttons]

Size In-Out

DefaultBlend [Slider]

SurroundBrush Settings [Sliders]

DefaultBrush [Sliders]

Blend ColorSettings [Icons]

NBrush Settings [Sliders]

Geometry AICoEFF [Dropdown]

[x] New GeometryClass Generated - 1 DefaultGeometry Array Declaration

New Array Cirt - Cang [Graph]

New Array[FX,DX,Sub Operator] Created -0

P: 62.40 Settings LineType: Curve IndexCast Geometry Graphics NaNRender

Rotation: 1:90FlipX MetriR ComB

RenderMode: Default

Inf:

Pv\_R [Slider]

Pv\_L [Slider]

Clear Operator Elements

Fast Start [Dropdown]

Argb ColorChannel: 32Bit

64Bit Argb Colorchannel - IvyDev: 2x32Bit [Dropdown]

TabCStyle [Dropdown]

Navigation

Settings NuOpr Exports

LayerDefault - GridNo: 0

LayerDefault - GridNo: 0.1

Activate / On Deactivate connect to Alan2(xy)

Nukeon 3D Node Rotation [Dropdown]

Fx(cint)(Nukeon 3D Node Rotation)

FrSq [Slider]

Rotate Outer Offset xY [Dropdown]

Direct [Graph]

seq [Slider]

cang\_cint\_array\_reverse [Graph]

Direct [Graph]

LayerDefault - GridNo: -1

LayerDefault - GridNo: -1.0

Activate / On Deactivate connect to Alan2(xy)

Nukeon 3D Node Rotation [Dropdown]

Fx(cint)(Nukeon 3D Node Rotation)

FrSq [Slider]

Rotate Outer Offset xY [Dropdown]

Direct [Graph]

seq [Slider]

cang\_cint\_array\_reverse [Graph]

Direct [Graph]

Optm Array

LineWidth [Dropdown] | Default | Surround | Linear | ModuleRef: 894 - 537 UN1: 100 UN2: 200 FrqMenu MainMenu

Linereq systems SectorPoint

Nukeon Node Redraw Cint 3D Rotat [Slider]

Nukeon Node Regulator N-reg Cng [Slider]

With Cng [Dropdown]

Nuconiu[m]agnetic Systems

[mw]nuconium New FrQ Search FineTuning [Dropdown]

mW52 [Slider]

raW-1 [Slider]

mW-71 [Slider]

raW-9 [Slider]

Nukeon Node Regulator G-reg Cng2 [Slider]

With Cng2 [Dropdown]

Geometry AICoEFF [Dropdown]

Settings Clear RemoveAT PreFF [Dropdown]

New Array(FX,DX,Sub Operator) Created - 0

New Array Cint - Cng

New Cng Frequenz Search

P: 62.40 Settings LineType: Curve IndexCast Geometry Graphics NaNRender

Rotation: 190FlipX MetriR ComB

Array | Optm | FsE2 ncnun

FsE FrQ Search

new Frequenz new ColorArea

Depth:

**Left Array**

50 60 70  
40 30 20  
10 0 100

50 60 70  
40 30 20  
10 0 100

FX1

FX3

Function Reverse

Left Direction Reverse

**Right Array**

50 60 70  
40 30 20  
10 0 100

50 60 70  
40 30 20  
10 0 100

FX2

FX4

Function Reverse

Right Direction Reverse

Settings StyleManager StyleManager Directory Save NewHost

LineWidth Default Surround Linear ModuleRes: 894 - 537 LN1: 100 LN2: 200 FrqMenu MainMenu

Rotation: 1-90FlipX MetricR

Main View

Linerseq Sector Nuconiu[m]

Geometry A/CoEFF Settings Clear RemoveAT PreFF

New Array(FX,DX,Sub Operator) Created -0

[Arc]RGB SaN Microsystems

2D Coloring InPosition Mods Export

RenderMode: Default

Inf:

Prz\_R Prz\_L

Clear Operator Elements

Fast Start

Argb ColorChannel 32Bit

64Bit Argb Colorchannel - byDev 2x32Bit

TabCStyle

Settings NuOpt Exports

LayerDefault - GridNo: 0

LayerDefault - GridNo: 0.1

Activate / On Deactivate context to Atan2(xy)

NukeN 3D Node Rotation

Fx(circ)(NukeN 3D Node Rotation)

FrSq

Rotate Outer Offset xY

DecH

seq

csq\_cint\_array/reverse

DecH

LayerDefault - GridNo: -1

LayerDefault - GridNo: -1.0

Activate / On Deactivate context to Atan2(xy)

NukeN 3D Node Rotation

Fx(circ)(NukeN 3D Node Rotation)

FrSq

Rotate Outer Offset xY

DecH

seq

csq\_cint\_array/reverse

DecH

Array | Optm

FaE FrQ Search

new Frequenz new ColorArea

DecH

FX1 FX2 FX3 FX4

Function Reverse

Left Direction Reverse

Right Direction Reverse

Left Array Right Array

FaE2 FrQ nrcum

Visual display of six circular gauges with various color gradients and needle positions.

Settings StyleManager StyleManager Directory Save NewHost

LineWidth Default Surround Linear ModuleRes: 894 - 537 LN1: 100 LN2: 200 FrqMenu MainMenu

Rotation: 1-90FlipX

Main View

Nuconiu[m]

Lineseq systems SectorPoint

Activate NewSector RemoveAt Polygon

New Configuration

Geometry AICoeff Settings Clear RemoveAT PrefF

New Array[FX,DX,Sub Operator] Created - 0

P: 359.33 Settings LineType: Curve MainArrayType: Geometry Graphics NFNgpu



[Arc]RGB SaN Microsystems

2D ▾ Coloring ▾ InPosition ▾ Mode ▾ Export ▾

RenderMode: LoadedSettings

Render Is On LoadMode

Pr\_R ▾ ▽ ▹ ▸ ▹ ▸ ▹ ▸

Pr\_L ▾ ▽ ▹ ▸ ▹ ▸ ▹ ▸

Clear Operator Elements

Fast Start ▾

Argb ColorChannel 32Bit

64Bit Argb Colorchannel - btyDev 2x32Bit ▾

TabCStyle ▾

Navigation

Settings NuOpt Exports

Special Loaded Settings 0

Special Loaded Settings -0.1


Activate / On Deactivate connect to Atan2(xy)

Nukeon 3D Node Rotation ▾

Fx(cint(Nukeon 3D Node Rotation)) ▾


PrSq ▾ ▽ ▹ ▸ ▹ ▸ ▹ ▸

Rotate Outer Offset xY ▾

DecH: 

seq ▾ ▽ ▹ ▸ ▹ ▸ ▹ ▸

cintg\_cint\_array.reverse

DecH: 

Special Loaded Settings -1

Special Loaded Settings -1.0


Activate / On Deactivate connect to Atan2(xy)

Nukeon 3D Node Rotation ▾

Fx(cint(Nukeon 3D Node Rotation)) ▾


PrSq ▾ ▽ ▹ ▸ ▹ ▸ ▹ ▸

Rotate Outer Offset xY ▾

DecH: 

seq ▾ ▽ ▹ ▸ ▹ ▸ ▹ ▸

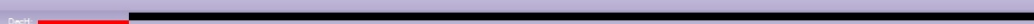
cintg\_cint\_array.reverse


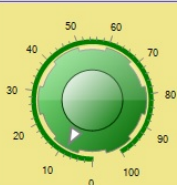
DecH: 

Doptm | FsE2 ncrum

FsE FrQ Search

new Frequenz new ColorArea

DecH: 

Left ▾

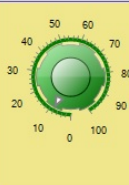

FX2 ▾ ▽ ▹ ▸ ▹ ▸ ▹ ▸

FX4 ▾ ▽ ▹ ▸ ▹ ▸ ▹ ▸

Function Reverse

Right Direction Reverse

Right Array

Declared Module

Load Module ▾ Get ModuleList ▾ ImgTo ▾ Array ▾ Clear ▾ Filter ▾ Filter1 ▾ Effect ▾ Effect2 ▾ Filter ▾ Filter2 ▾ Runat <



Settings StyleManager ▾ StyleManager Directory ▾ Save ▾ NewHost

LineWidth ▾ Default ▾ Surround ▾ Linear ▾ ModuleRes: 894 - 537 LN1: 100 LN2: 200 FrqMenu MainMenu

Rotation: 1-90FlipX

Main View

Nuconiu[m] | Linerseq Sector

Geometry AICoEFF ▾ Settings ▾ Clear RemoveAT PreFF ▾

P: 234.34 Settings ▾ LineType: Curve ▾ MainArrayType ▾ Geometry ▾ Graphics ▾ NFNgpu ▾

LoadC

File: C:\Users\lexabvtesoft\Desktop\Arc - San Microsystems\save\W894 H5.ho

LoadedWidth: 894

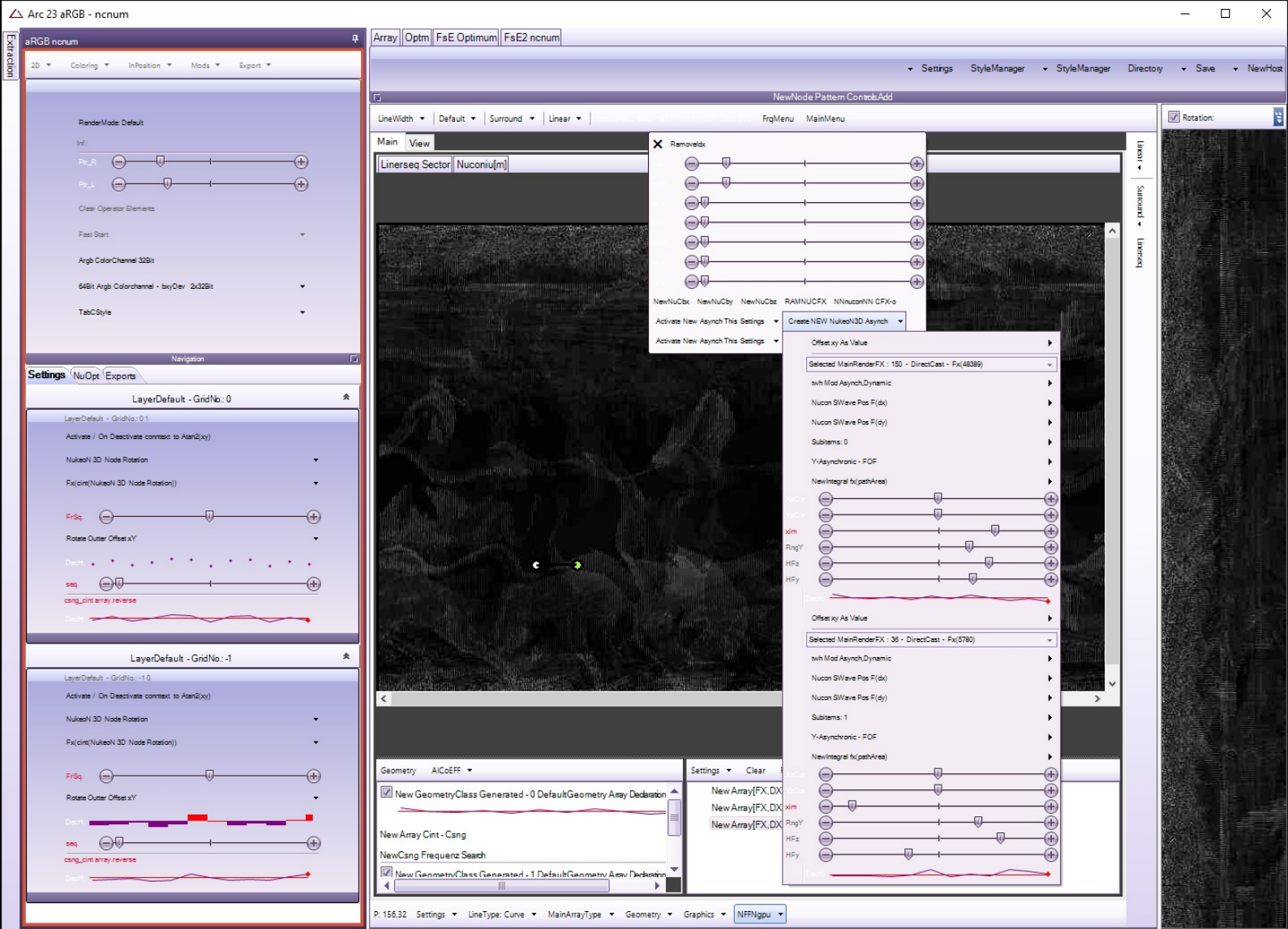
Opened Module Width: 894

LoadedHeight: 537

Opened Module Height: 537

Loaded Module Size Ident ok

Settings MetaData



aRGB ncnnum

2D Coloring InPosition Mods Export

RenderMode: Default

Inf:

Pr\_R Pr\_L

Clear Operator Elements

Fast Start

Argb ColorChannel 32bit

64Bit Argb Colorchannel - byDev 2x32bit

TabCStyle

Navigation

Settings NuOpt Exports

LayerDefault - GridNo: 0

LayerDefault - GridNo: 0.1

Activate / On Deactivate contined to Alan2(xy)

NukeN 3D Node Rotation

Fx(cint)(NukeN 3D Node Rotation)

PrSq

Rotate Outer Offset xY

Dech

seq

cang\_cint array reverse

Dech

LayerDefault - GridNo: -1

LayerDefault - GridNo: -1.0

Activate / On Deactivate contined to Alan2(xy)

NukeN 3D Node Rotation

Fx(cint)(NukeN 3D Node Rotation)

PrSq

Rotate Outer Offset xY

Dech

seq

cang\_cint array reverse

Dech

Array Optm FsE2 ncnnum FsE Optimum

Settings StyleManager StyleManager Directory Save NewHost

Selected RenderFunction: 0 DisabledMemport

LineWidth Default Surround Linear

FrqMenu MainMenu

Rotation

Main View

Nuconiu[m]

Linerseq systems SectoPoint

Activate NewSector RemoveAt Polygon

NewConfiguration

RemoveIdx

NewNuCbx NewNuCby NewNuCaz RAMNUCFX NNuconNN CFX-o

Activate New Async This Settings Create NEW NukeN/3D Async

Offset xy As Value

Selected MainRenderFX: 150 - DirectCast - Fx(48389)

tw Mod Async Dynamic

Nucon SWave Pos F(dx)

Nucon SWave Pos F(dy)

SubItems: 0

Y-Asynchronous - FOF

NewIntegral fx(pathArea)

PrSq

RingY

HFz

HFy

Offset xy As Value

Selected MainRenderFX: 36 - DirectCast - Fx(5780)

tw Mod Async Dynamic

Nucon SWave Pos F(dx)

Nucon SWave Pos F(dy)

SubItems: 1

Y-Asynchronous - FOF

NewIntegral fx(pathArea)

PrSq

RingY

HFz

HFy

Geometry AICoEFF

Settings Clear RemoveAT PreFF

New GeometryClass Generated - 0 DefaultGeometry Array Declaration

New Array Cint - Csg

NewCang Frequenz Search

New GeometryClass Generated - 1 DefaultGeometry Array Declaration

New Array[FX,DX,Sub Operator] Created - 0

New Array[FX,DX,Sub Operator] Created - 1

New Array[FX,DX,Sub Operator] Created - 2

P: 156.32 Settings LineType: Curve MainArrayType Geometry Graphics NFFNgpu

[Arc] MonoChrome SaN Microsystems

3D Coloring InPosition Mods **Export**

Save  
Settings  
Open  
Load  
Save

RenderMode: Default

Int: \_\_\_\_\_

Prv\_R: \_\_\_\_\_

Prv\_L: \_\_\_\_\_

Clear Operator Elements

Fast Start: \_\_\_\_\_

Argb ColorChannel: 32Bit

64Bit Argb Colorchannel - byDev: 2x32Bit

TabCStyle: \_\_\_\_\_

Navigation

Settings NuOpt Exports

- Array Optim
- C:\Users\... \saved\W894 .hg
  - C:\Users\... \saved\W894 H.hg
  - C:\Users\... \saved\W894 H5.hg
  - C:\Users\... \saved\W894 H537 m.hg
  - C:\Users\... \saved\W894 H537 mod.hg
  - C:\Users\... \saved\W894 H537 modul.hg
  - C:\Users\... \saved\W894 H537 module.hg
  - C:\Users\... \saved\W894 H537 moduleNo13750.hg
  - C:\Users\... \saved\W894 H537 moduleNo20356.hg
  - C:\Users\... \saved\W894 H537 moduleNo24981.hg
  - C:\Users\... \saved\W894 H537 moduleNo26283.hg
  - C:\Users\... \saved\W894 H537 moduleNo32391.hg
  - C:\Users\... \saved\W894 H537 moduleNo32466.hg
  - C:\Users\... \saved\W894 H537 moduleNo34047.hg
  - C:\Users\... \saved\W894 H537 moduleNo35128.hg
  - C:\Users\... \saved\W894 H537 moduleNo37984.hg
  - C:\Users\... \saved\W894 H537 moduleNo40161.hg
  - C:\Users\... \saved\W894 H537 moduleNo43708.hg
  - C:\Users\... \saved\W894 H537 moduleNo44372.hg
  - C:\Users\... \saved\W894 H537 moduleNo5079.hg
  - C:\Users\... \saved\W894 H537 moduleNo54842.hg
  - C:\Users\... \saved\W894 H537 moduleNo57157.hg
  - C:\Users\... \saved\W894 H537 moduleNo60902.hg
  - C:\Users\... \saved\W894 H537 moduleNo61540.hg
  - C:\Users\... \saved\W894 H537 moduleNo62572.hg
  - C:\Users\... \saved\W894 H537 moduleNo63617.hg
  - C:\Users\... \saved\W894 H537 moduleNo66572.hg
  - C:\Users\... \saved\W894 H537 moduleNo69911.hg
  - C:\Users\... \saved\W894 H537 moduleNo71564.hg
  - C:\Users\... \saved\W894 H537 moduleNo74019.hg
  - C:\Users\... \saved\W894 H537 moduleNo7623.hg
  - C:\Users\... \saved\W894 H537 moduleNo7928.hg
  - C:\Users\... \saved\W894 H537 moduleNo82543.hg
  - C:\Users\... \saved\W894 H537 moduleNo83410.hg
  - C:\Users\... \saved\W894 H537 moduleNo87732.hg
  - C:\Users\... \saved\W894 H537 moduleNo88377.hg
  - C:\Users\... \saved\W894 H537 moduleNo92049.hg
  - C:\Users\... \saved\W894\No85450.hg
  - C:\Users\... \saved\W89881.hg

LineWidh | Default | Surround | Linear | ModuleRes: LN1: LN2: FrqMenu MainMenu

**Fast Start**

Export > Open/Saves >

Select ".hg" File >

contextmenu

>option cint

>option csng1

>option csng2

Nukeon Node Redraw: Cirt 3D Rotor

Cirt: \_\_\_\_\_

Cirt: \_\_\_\_\_

Nukeon Node Regulator N-reg Cong

With Cong

Cong: \_\_\_\_\_

RamF0: \_\_\_\_\_

RamF1: \_\_\_\_\_

RamF2: \_\_\_\_\_

RamF3: \_\_\_\_\_

Nukeon Node Regulator G-reg Cong2

With Cong2

Cong2: \_\_\_\_\_

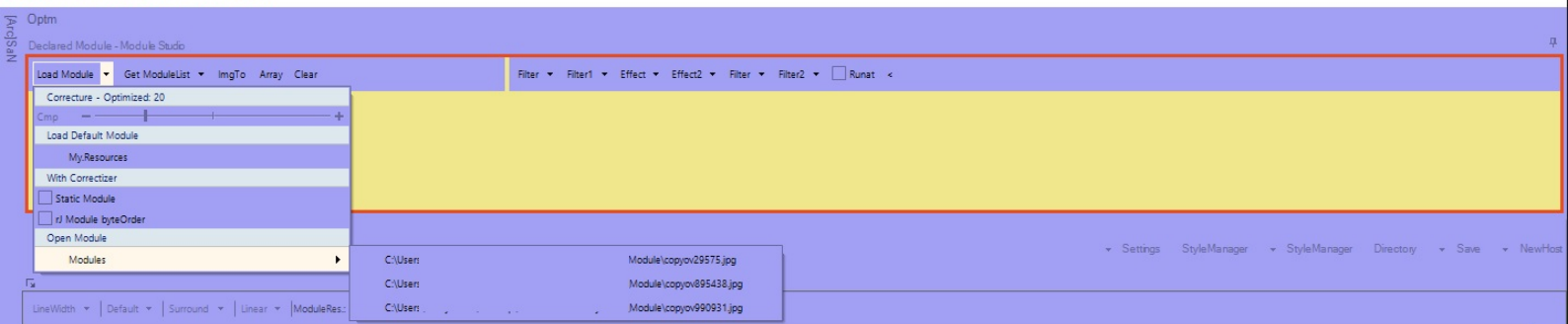
RamFF0: \_\_\_\_\_

RamFF1: \_\_\_\_\_

RamFF2: \_\_\_\_\_

RamFF3: \_\_\_\_\_

phics NaNRender

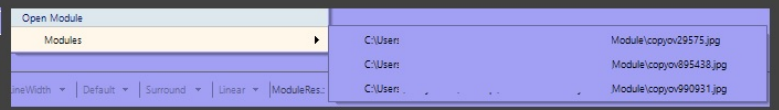


# Start Using system

>Load Module



- Load Default (my.Resource)
- Open Extern Module



>Optional

- use Correctizer checkbox
- Set Cmp slider optimizer



3D | Coloring | InPosition | Mods | Export

- New LayerDefault
- Layer Default 1
- Layer Default 2
- Layer Default 3
- Layer Default 4
- Layer Default 5
- Layer Default 6

Fast Start

Argb ColorChannel 32Bit

64Bit Argb Colorchannel - bayDev 2x32Bit

TabC9Byte

Navigation

Settings NuOpt Exports

LayerDefault - GridNo.: 0

LayerDefault - GridNo.: 01

Activate / On Deactivate connect to Atan2(xy)

NukeN 3D Node Rotation

Fx(cint(NukeN 3D Node Rotation))

FrSq

Rotate Outer Offset xY

Dech

sq

cimg\_cine array reverse

Dech

LayerDefault - GridNo.: -1

LayerDefault - GridNo.: -1 0

Activate / On Deactivate connect to Atan2(xy)

NukeN 3D Node Rotation

Fx(cint(NukeN 3D Node Rotation))

FrSq

Rotate Outer Offset xY

Dech

sq

cimg\_cine array reverse

Dech

NewNode Pattern Controls Add

LineWidth | Default | Surround | Linear | ModuleRes: 894 - 537 LN1: LN2: FrqMenu MainMenu

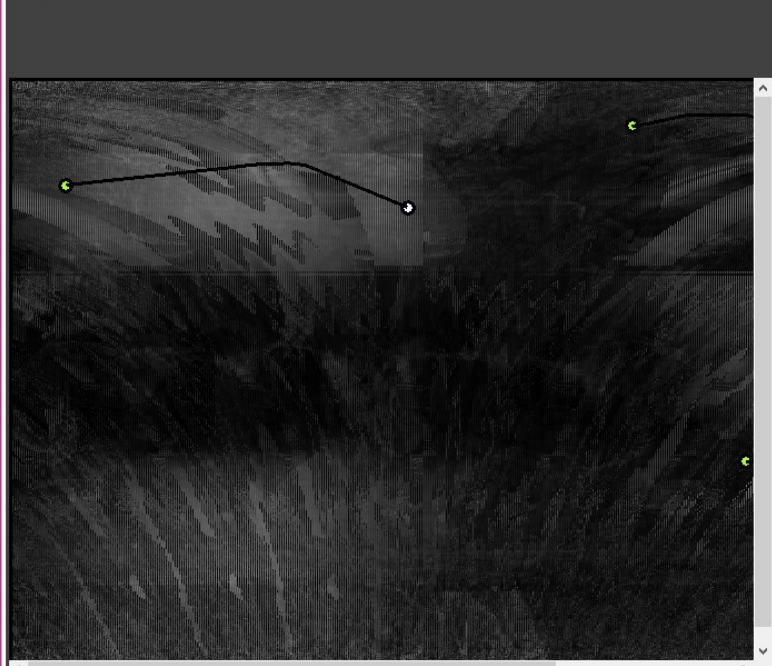


Geometry ACoEff

Settings Clear RemoveAT Pref

LineWidth Default Surround Linear ModuleRes: 894 - 537 UN1: 100 UN2: 200 FrqMenu MainMenu

Main View



Geometry AICoEFF

NewCsgg Frequenz Search

New GeometryClass Generated - 2 DefaultGeometry Array De

Any

NewArray Cint - Csgg

Settings Clear RemoveAT PreFF

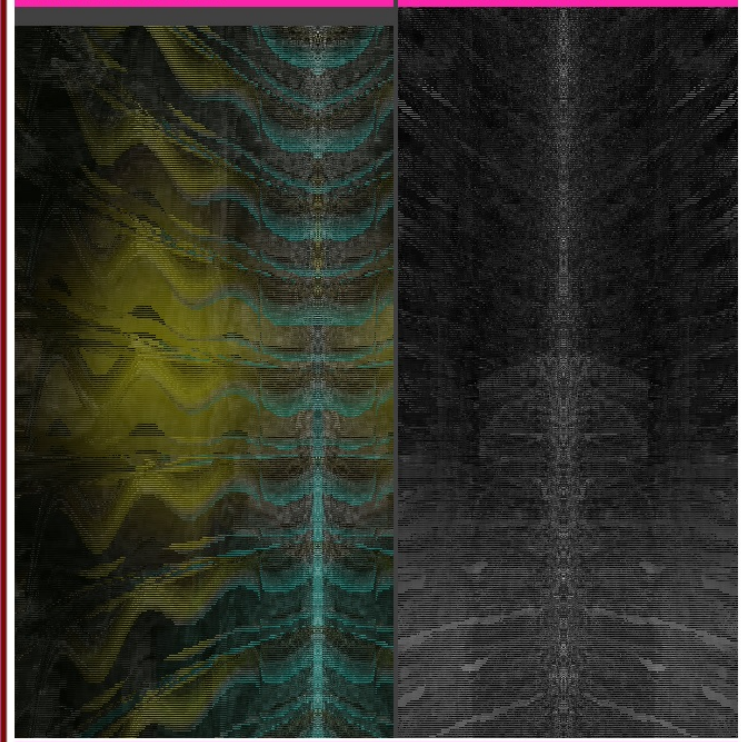
New Array[FX.DX.Sub Operator] Created - 3

New Array[FX.DX.Sub Operator] Created - 1

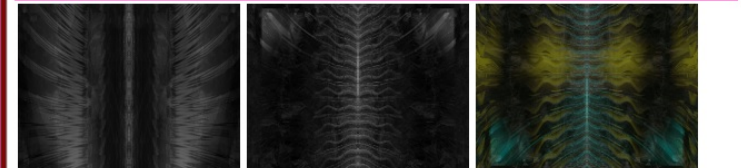
New Array[FX.DX.Sub Operator] Created - 3

Graphics ColorPanel

FSEcolor  
xy0 ToArray LRotate RRotate ^v <Rpx> <Rpx> ^v RRotate LRotate ToArray xy0



ClearArray Color1 Color2







2D Coloring In-Position Mods Export

RenderMode: Default

GridControl: 4817 Activated

Pr\_R: [Slider]

Pr\_L: [Slider]

Clear Operator Elements

Fast Start: [Dropdown]

Argb ColorChannel: 32Bit

64Bit Argb Colorchannel - byDev: 2x32Bit [Dropdown]

TabCStyle: [Dropdown]

Navigation

Settings NuOpt Exports

LayerDefault - GridNo.: 0

LayerDefault - GridNo.: 0.1

Activate / On Deactivate connect to: Aton2(xy)

NukeN 3D Node Rotation [Dropdown]

Fx(cint(NukeN 3D Node Rotation)) [Dropdown]

FRq: [Slider]

Rotate Outer Offset xY [Dropdown]

Decht: [Bar Chart]

seq: [Slider]

cang\_cint\_array\_reverse [Slider]

Decht: [Line Graph]

LayerDefault - GridNo.: -1

LayerDefault - GridNo.: -1.0

Activate / On Deactivate connect to: Aton2(xy)

NukeN 3D Node Rotation [Dropdown]

Fx(cint(NukeN 3D Node Rotation)) [Dropdown]

FRq: [Slider]

Rotate Outer Offset xY [Dropdown]

Decht: [Bar Chart]

seq: [Slider]

cang\_cint\_array\_reverse [Slider]

Decht: [Line Graph]

Linerseq Sector Nuconiu[m]

Rightclick image Frequenz Context

Optimizer

min. 1 Activate >

SubReference Asynch.

Tip: Use auto. Optimizer Buttons and sliders

Removeable

nuo [Slider]

nuo2 [Slider]

xya [Slider]

xyy [Slider]

nuo3 [Slider]

xyax [Slider]

xyyy [Slider]

NewNuCbx NewNuCby NewNuCbz RAMNUCFX NNuconNW CFX-a

Activate New Asynch This Settings Create NEW NukeN3D Asynch

Offset xy As Value

Selected MainRenderFX: 156 - DirectCast - Fx(66826)

tw Mod AsynchDynamic

Nucon SWave Pos F(dx)

Nucon SWave Pos F(dy)

SubItems: 0

Y-Asynchronous - POP

NewIntegral fx(path/Area)

XCor [Slider]

YCor [Slider]

m [Slider]

mgY [Slider]

Fx [Slider]

Fy [Slider]

Decht: [Line Graph]

Geometry AICoEFF

Settings Clear RemoveAT PrefF

NewArray[FX,DX,Sub Operator] Created - 0

[Checked] New GeometryClass Generated - 0 DefaultGeometry Array Dec

Array [Line Graph]

New Array Cint - Cang

NewCang Frequenz Search

[Checked] New GeometryClass Generated - 1 DefaultGeometry Array Dec

Array [Line Graph]

New Array Cint - Cang

Offset xy As Value

Selected MainRenderFX: 28 - DirectCast - Fx(72408)

tw Mod AsynchDynamic

Nucon SWave Pos F(dx)

Nucon SWave Pos F(dy)

SubItems: 1

Y-Asynchronous - POP

NewIntegral fx(path/Area)

XzCor [Slider]

YzCor [Slider]

zom [Slider]

mgY [Slider]

HFx [Slider]

HFy [Slider]

Decht: [Line Graph]

P: 843.70 Settings LineType: Curve IndexCast Geometry Graphics NaRender

2D | Coloring | InPosition | Mods | Export

RenderMode: Default

GridControl: 4817 Activated

Pz\_R: [Slider]

Pz\_L: [Slider]

Clear Operator Elements

Fast Start: [Dropdown]

Argb ColorChannel: 32Bit

64Bit Argb Colorchannel - byDev: 2x32Bit

TabCStyle: [Dropdown]

Navigation

Settings | NuOpt | Exports

LayerDefault - GridNo: 0

LayerDefault - GridNo: 0 1

Activate / On Deactivate connect to Alt2(xy)

NukeN 3D Node Rotation: [Dropdown]

Fx(cint(NukeN 3D Node Rotation))

FrSq: [Slider]

Rotate Outer Offset: xy [Dropdown]

Dech: [Color Bar]

seq: [Slider]

cang\_cint\_array\_reverse: [Dropdown]

Dech: [Color Bar]

LayerDefault - GridNo: -1

LayerDefault - GridNo: -1 0

Activate / On Deactivate connect to Alt2(xy)

NukeN 3D Node Rotation: [Dropdown]

Fx(cint(NukeN 3D Node Rotation))

FrSq: [Slider]

Rotate Outer Offset: xy [Dropdown]

Dech: [Color Bar]

seq: [Slider]

cang\_cint\_array\_reverse: [Dropdown]

Dech: [Color Bar]

LineWidth | Default | Surround | Linear | ModuleRes: 894 - 537 | LN1: 100 | LN2: 200 | FrqMenu | MainMenu

Rotation: [Dropdown]

Linear | Surround

Linereq Sector Nuconiu[m]

Radialmenu  
Geometry

Geometry | AICoEFF

New GeometryClass Generated - 0 DefaultGeometry Array Declaration

Array

New Array Cint - Cang

AICar-CBI xCor(muconiu)

xCor: [Slider]

AICar-CBI yCor(muconiu)

yCor: [Slider]

New Cang Frequenz Search

AICar-CBI rnum(muconiu)

rnr: [Slider]

rps: [Slider]

rpt: [Slider]

Settings | Clear | RemoveAT | PreFF

NewArray[FX.DX.Sub Operator] Created - 0

GeometryControlpanel  
>Get added with NodeClass  
- Search Frequenz  
-Activate Deactivate Fx

2D Coloring InPosition Mods Export

RenderMode: Default

GridControl: 4817 Activated

Pe\_R

Pe\_L

Clear Operator Elements

Fast Start

Argb ColorChannel: 32Bit

64Bit Argb Colorchannel - byDev: 2x32Bit

TabCStyle

Navigation

Settings NuOpt Exports

LayerDefault - GridNo: 0

LayerDefault - GridNo: 0 1

Activate / On Deactivate connect to Aler2(xy)

NukeoN 3D Node Rotation

Fx(cint(NukeoN 3D Node Rotation))

FrSq

Rotate Outer Offset xy

Dech

sq

cang\_cint array reverse

Dech

LayerDefault - GridNo: -1

LayerDefault - GridNo: -1 0

Activate / On Deactivate connect to Aler2(xy)

NukeoN 3D Node Rotation

Fx(cint(NukeoN 3D Node Rotation))

FrSq

Rotate Outer Offset xy

Dech

sq

cang\_cint array reverse

Dech

Optm

Declared Module - Module Studio

Load Module Get ModuleList ImgTo Array Clear

ModuleListView

FlowLayoutPanel

OnClick >

synch. arraySet

Effects Module Studio

Filter Filter1 Effect Effect2 Filter Filter2

Runat Runat Dynamical

Effect TopLeft

F1 F2 F3

Effect MilleLeft

FF1 FF2 FF3

Effect MidLeft

E1 E2

Generate Value

Generate Filter

Filter Prefs.

Activ-Module

Settings StyleManager StyleManager Directory Save NewHost

LineWidth Default Surround Linear ModuleRes: 894 - 537 LN1: 100 LN2: 200 FrqMenu MainMenu

Lineseq Sector Nuconiu[m]

Geometry AICoEFF

New GeometryClass Generated - 0 DefaultGeometry Array Declaration

Array

New Array Cint - Cang

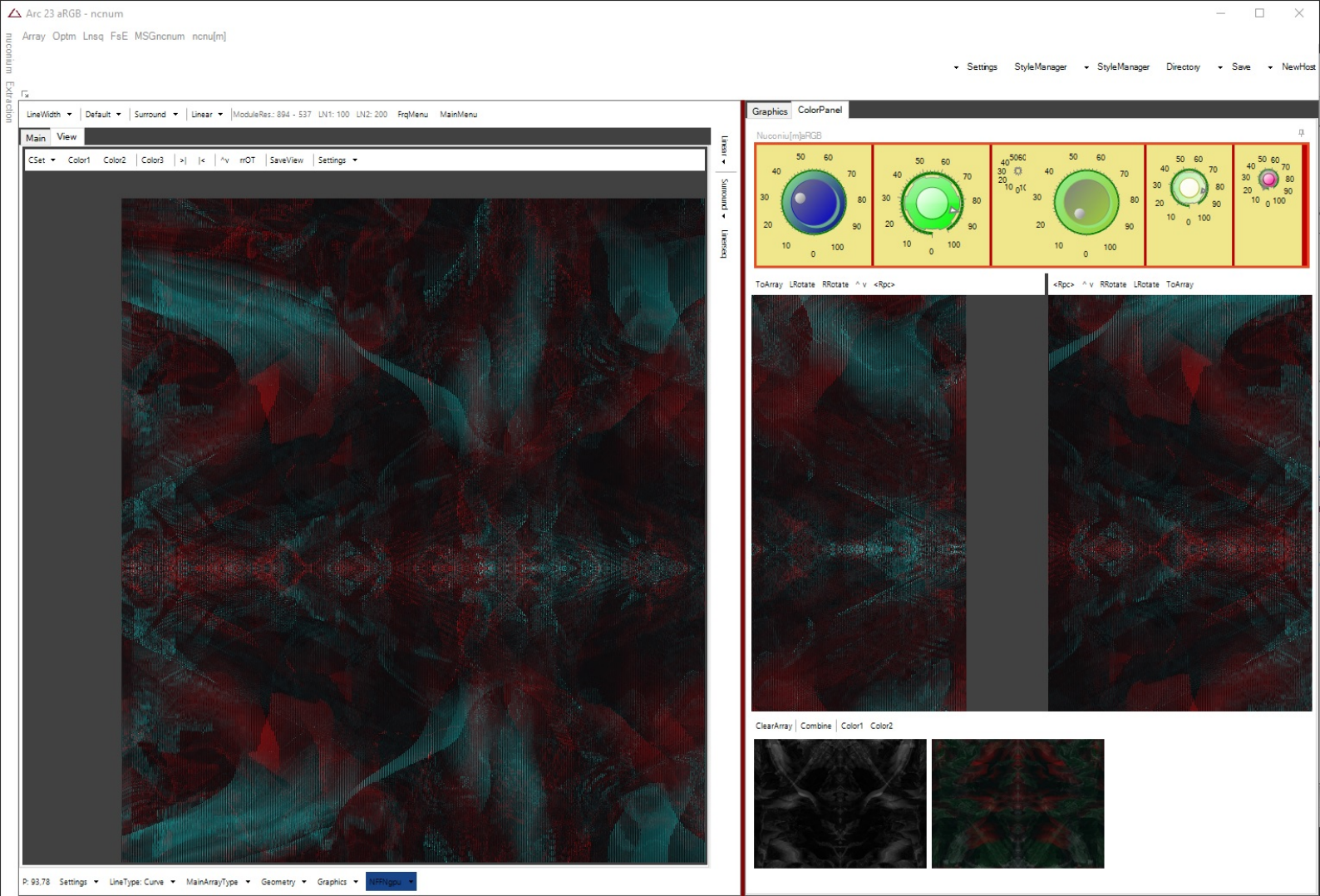
New Cang Frequenz Search

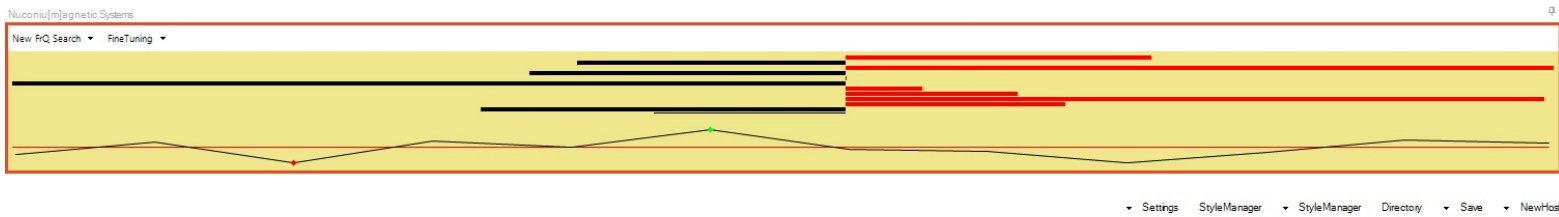
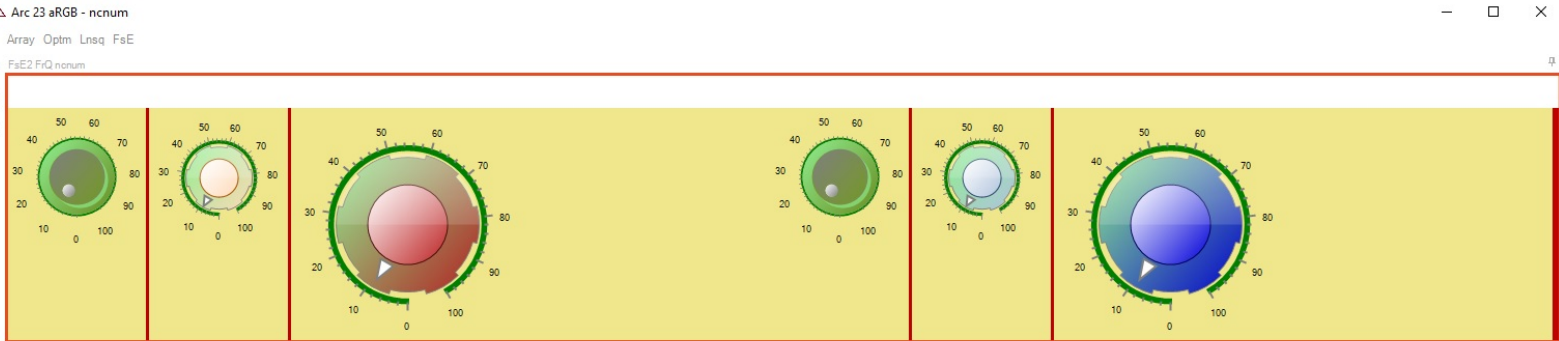
Settings Clear RemoveAT PreFF

New Array[FX,DX,Sub Operator] Created - 0

Rotation: 1-90RipX

P: 46.92 Settings LineType: Curve IndexCast Geometry Graphics NaNRender





LineWidth | Default | Surround | Linear | ModuleRes: 894 - 537 LN1: 100 LN2: 200 FrqMenu MainMenu

Main View

CSet Color1 Color2 Color3 x| < ^v rOT SaveView Settings

P: 93.78 Settings LineType: Curve MainArrayType: Geometry Graphics NFD type

Graphics ColorPanel

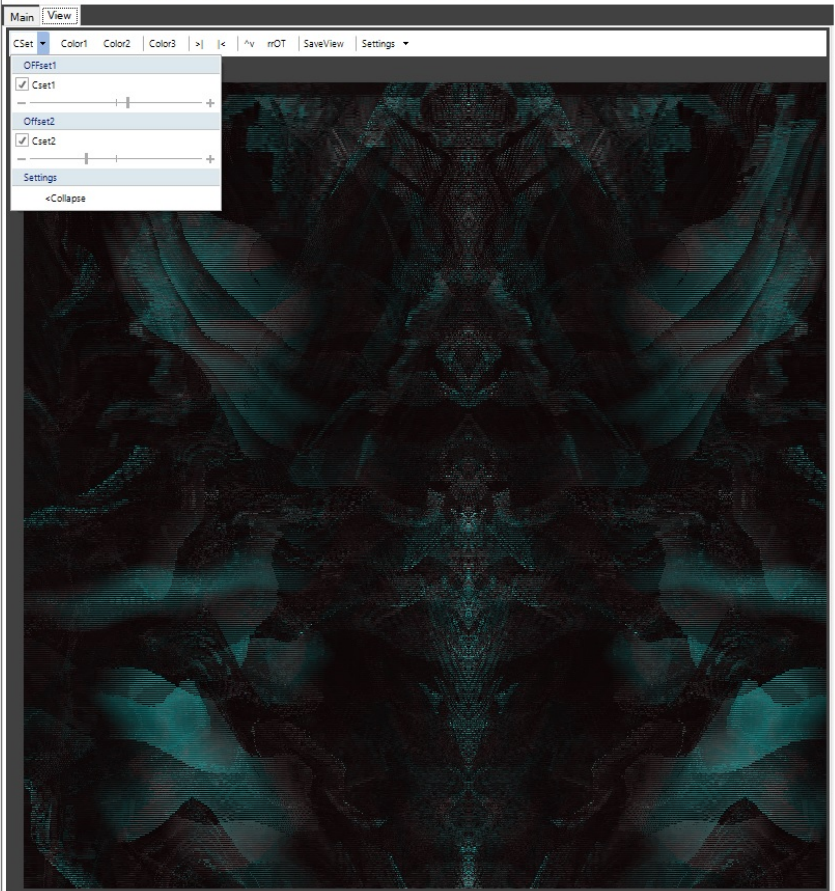
Nuconiu[m]aRGB

ToArray LRotate RRotate ^v <Rpc> <Rpc> ^v RRotate LRotate ToArray

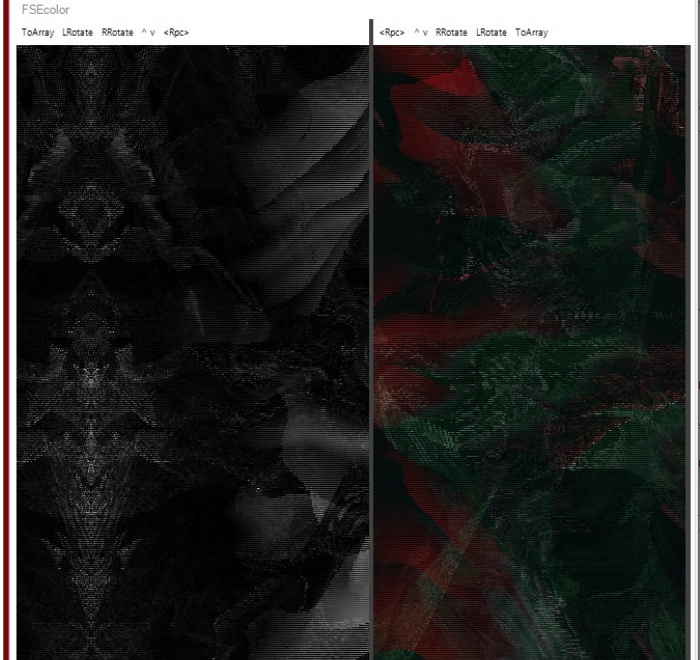
ClearArray Combine Color1 Color2

micromin

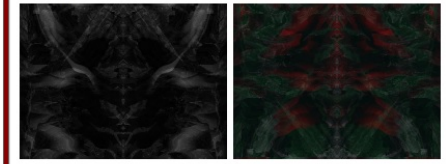
LineWidth Default Surround Linear ModuleRes: 894 - 537 LNT: 100 LN2: 200 FrqMenu MainMenu



Graphics ColorPanel



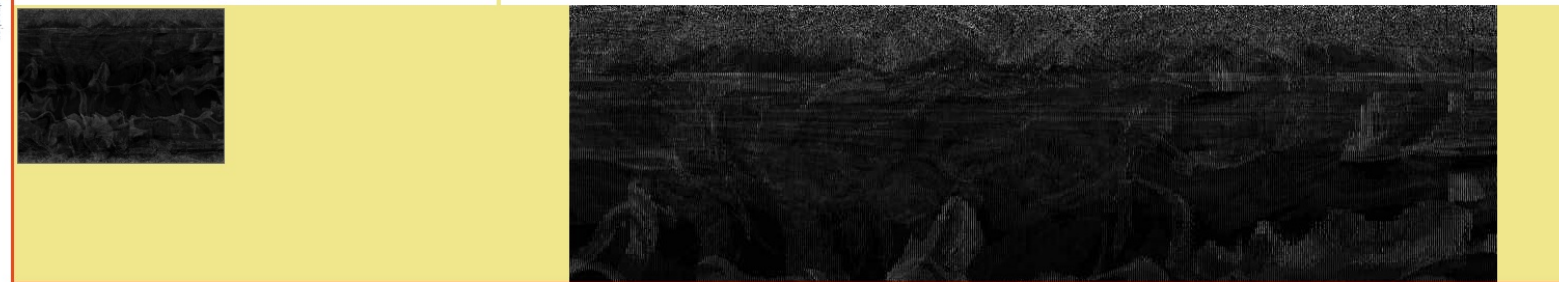
Clear:Array Combine Color1 Color2



Declared Module

Load Module Get ModuleList imgTo Array Clear

Filter Filter1 Effect Effect2 Filter Filter2 Runat



Settings StyleManager StyleManager Directory Save NewHost

LineWidth Default Surround Linear ModuleRes: 894 - 537 LN1: 100 LN2: 200 FrgMenu MainMenu

Main View CSet Color1 Color2 Color3 >| <| ^v ROT SaveView Settings



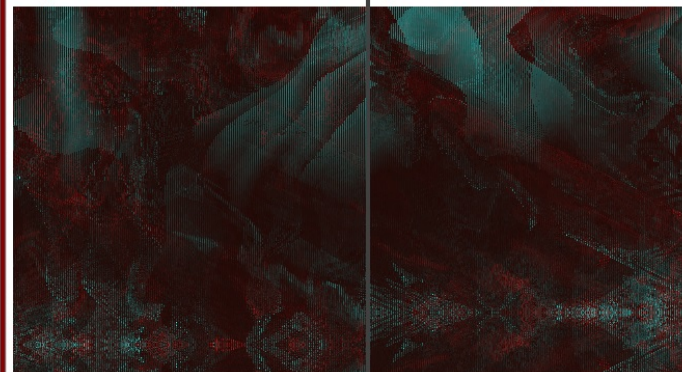
P: 78.06 Settings LineType: Curve MainArrayType Geometry Graphics

Graphics ColorPanel

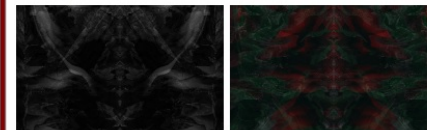
FSEcolor

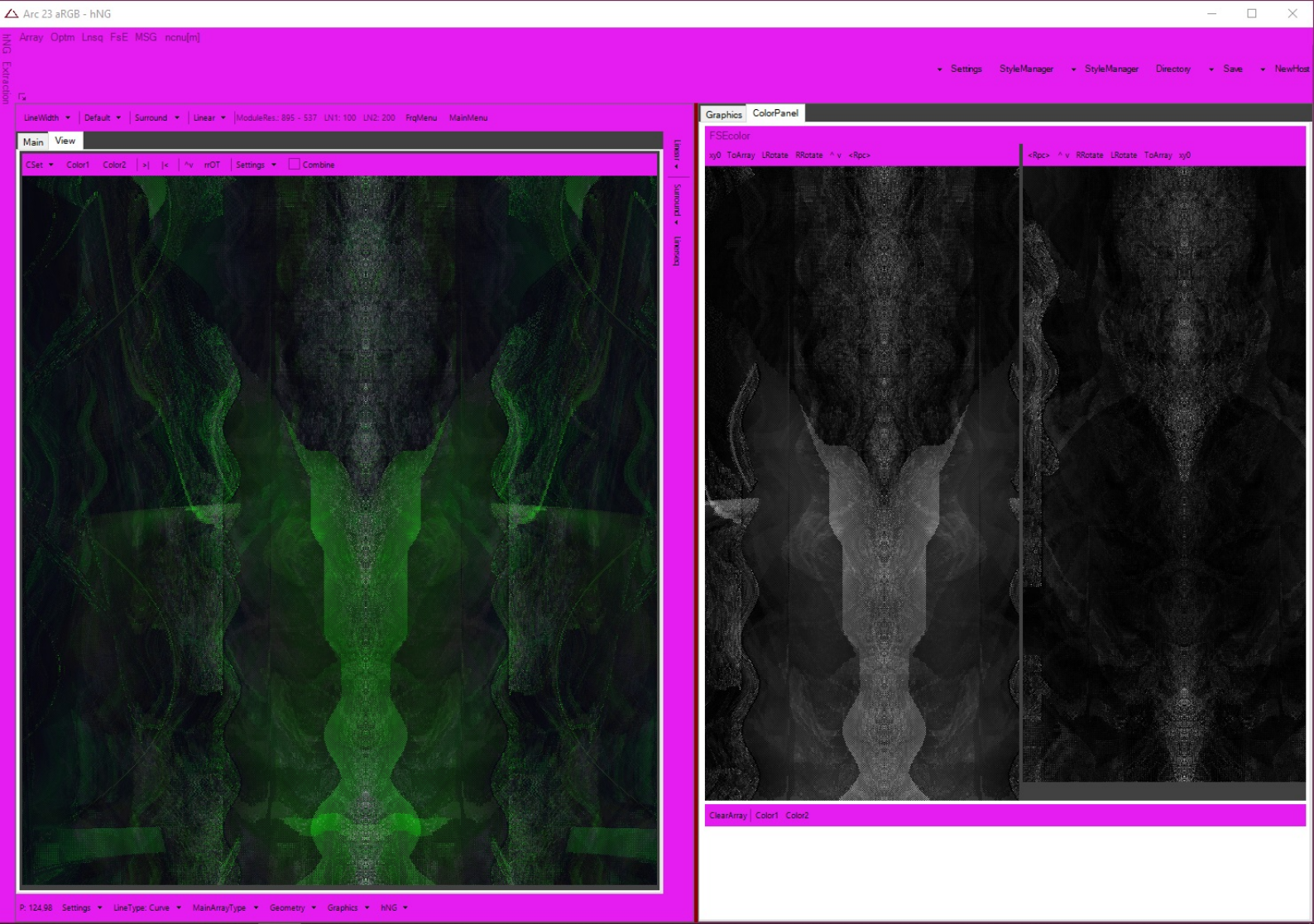
ToArray LRotate RRotate ^v <Rc>

<Rc> ^v RRotate LRotate ToArray



ClearArray Combine Color1 Color2

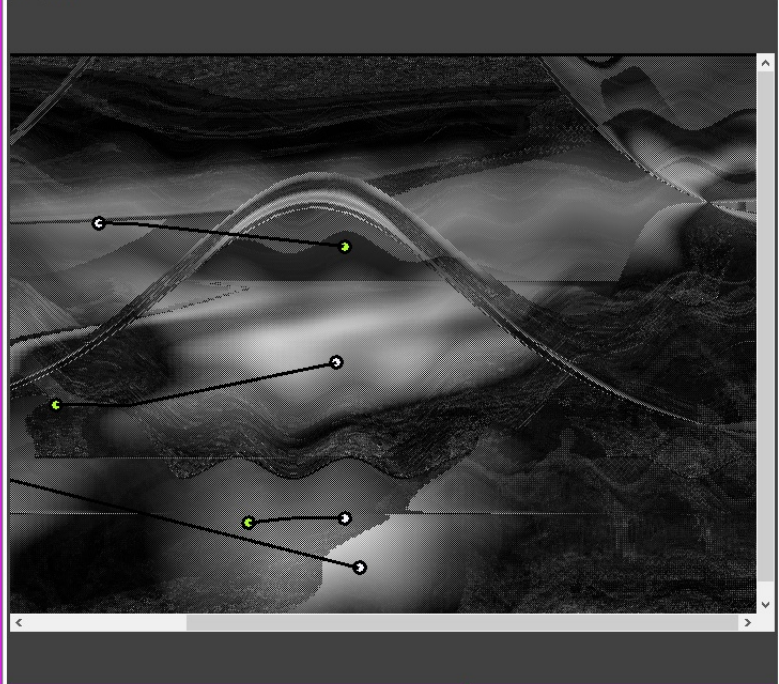






LineWidth | Default | Surround | Linear | ModuleRes: 895 - 537 UN1: 100 UN2: 200 FqMenu MainMenu

Main View



Geometry AICoEFF

- New GeometryClass Generated -1 DefaultGeometry Array Declaration

Any

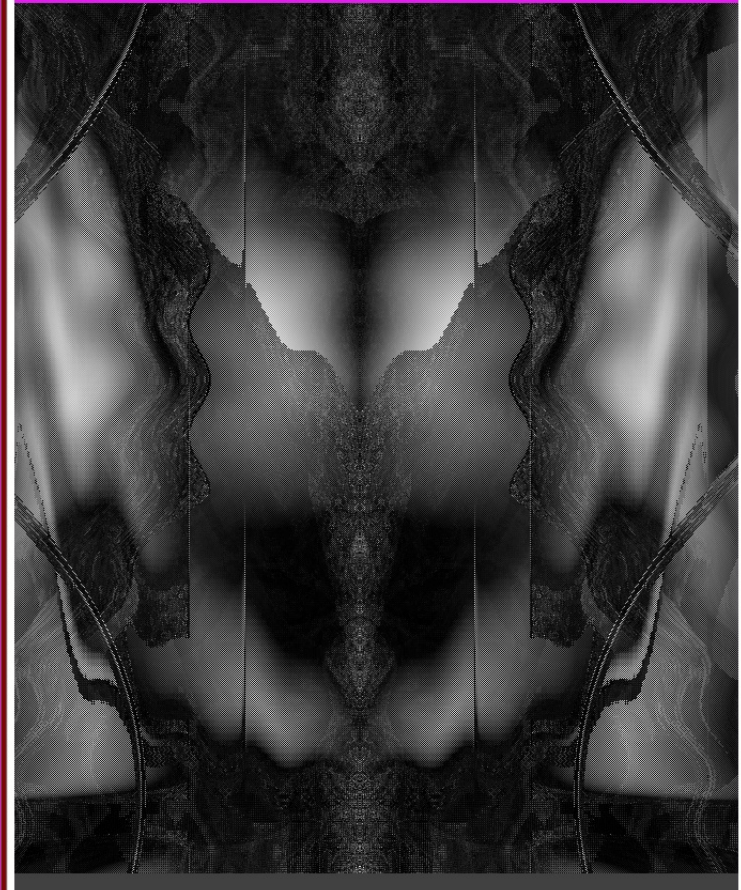
- New Array Cint - Cang
- New Ccang Frequenc Search

Settings Clear RemoveAT PrefF

- New Array[FX.DX.Sub Operator] Created -2
- New Array[FX.DX.Sub Operator] Created -4
- New Array[FX.DX.Sub Operator] Created -3
- New Array[FX.DX.Sub Operator] Created -3

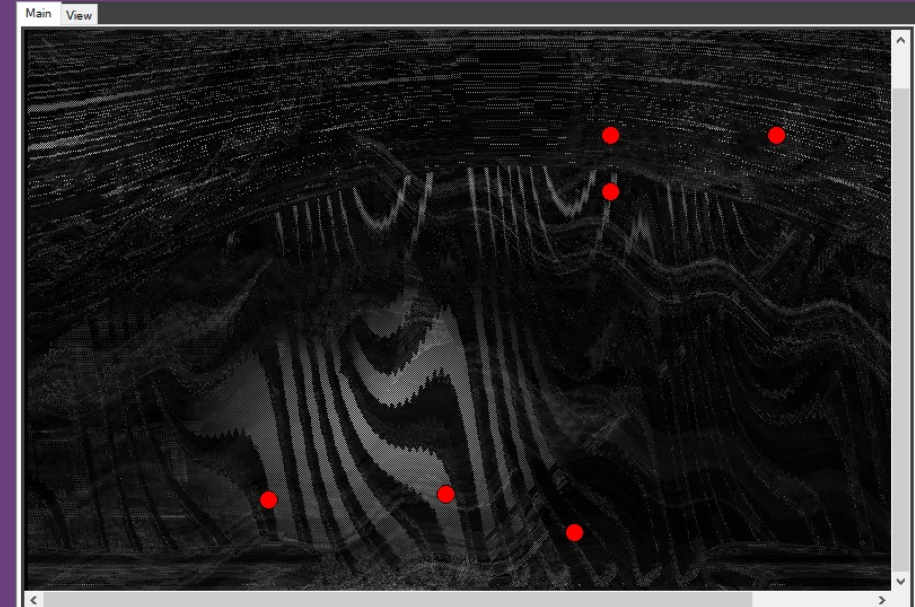
Graphics ColorPanel

Rotation: 3-90FlipXY MetricR LRCorrect ComB SaveD |< |> |<< |>> Colorize Res: W-888 H-895



Activate  NewSector  RemoveAt  Polygon

New Configuration



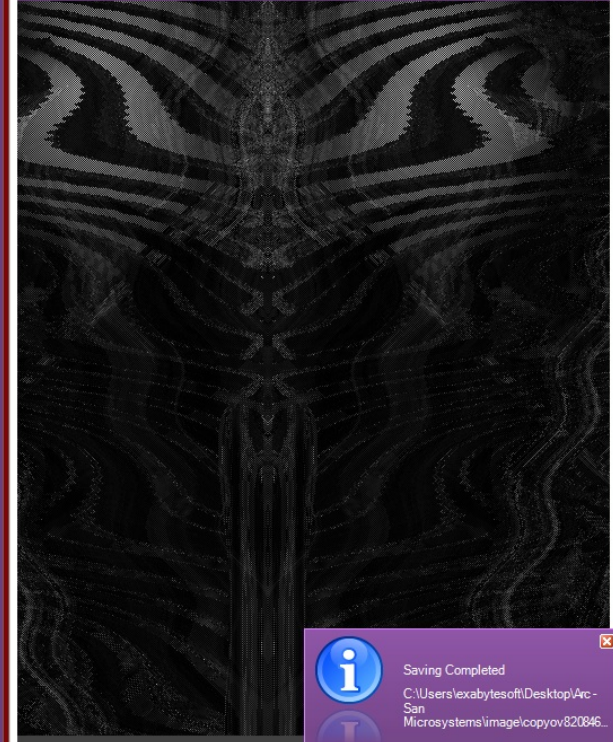
Geometry AICoEFF

- New GeometryClass Generated - 0 DefaultGeometry Array Dedaration
- Array
- NewArray Cnt - Cang
- NewCang Frequenz Search
- New GeometryClass Generated - 1 DefaultGeometry Array Dedaration

Settings Clear RemoveAT PreFF

- New Array[FX.DX.Sub Operator] Created - 0
- New Array[FX.DX.Sub Operator] Created - 1

Rotation: 1-90FlipX MetricR LRCorrect ComB SaveD >| <| << >>



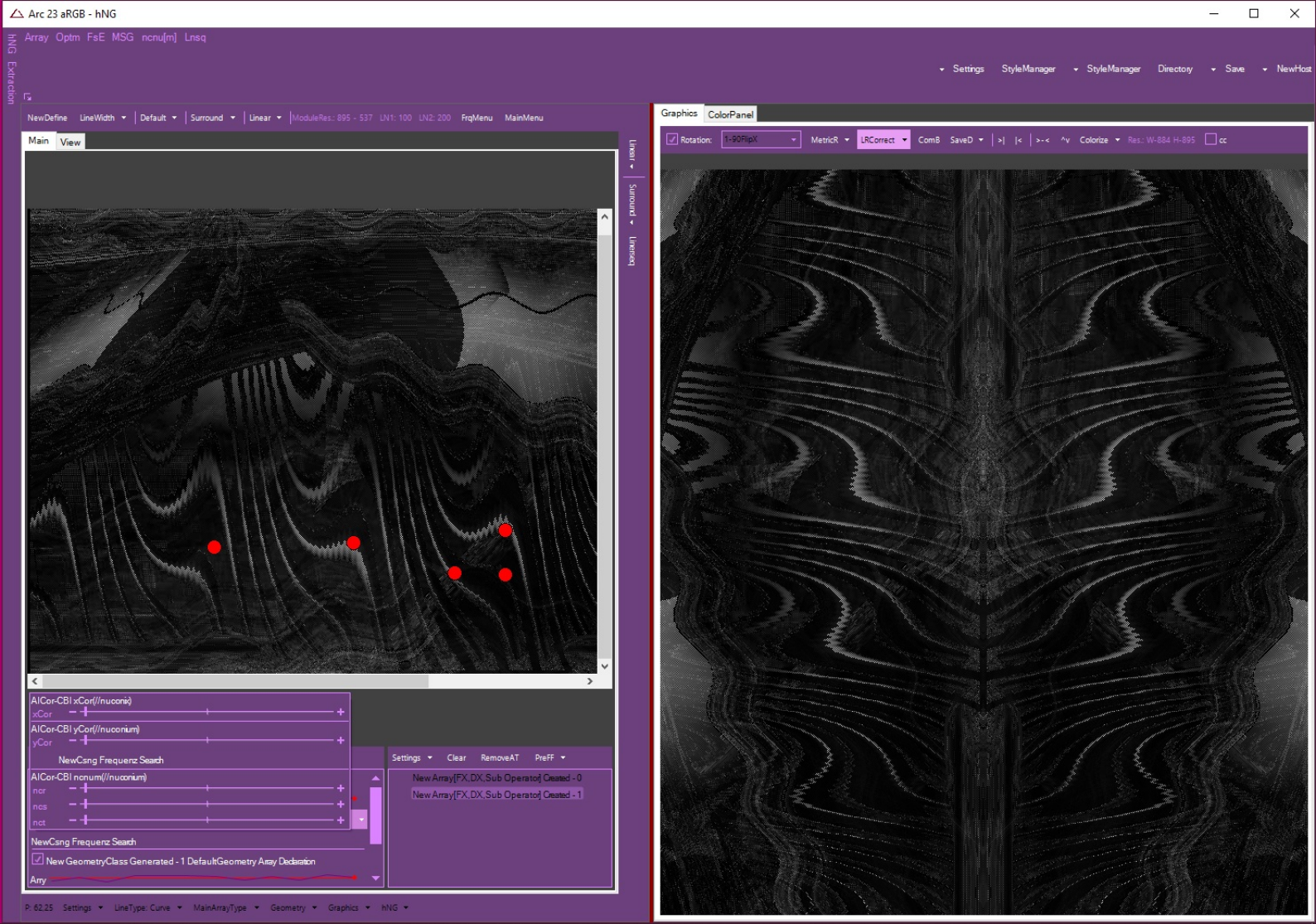
**i** Saving Completed

C:\Users\exabytesoft\Desktop\Arc-San  
Microsystems\image\copyov820846...



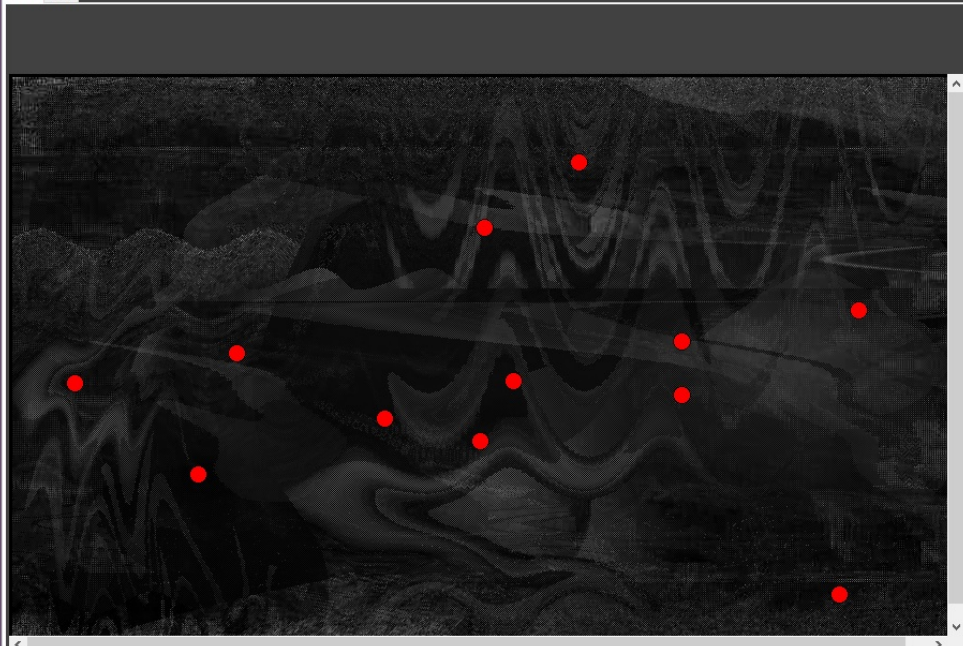
Nurconi[m]aRGB





NewDefine LineWidth Default Surround Linear ModuleRes: 895 - 537 UN1: 100 UN2: 200 FrqMenu MainMenu

Main View



Linear Surround Lineart

Geometry AICoEFF

Settings Clear RemoveAT PreFF

- New Array[FX,DX,Sub Operator] Created - 0
- New Array[FX,DX,Sub Operator] Created - 1
- New Array[FX,DX,Sub Operator] Created - 2
- New Array[FX,DX,Sub Operator] Created - 3
- New Array[FX,DX,Sub Operator] Created - 4

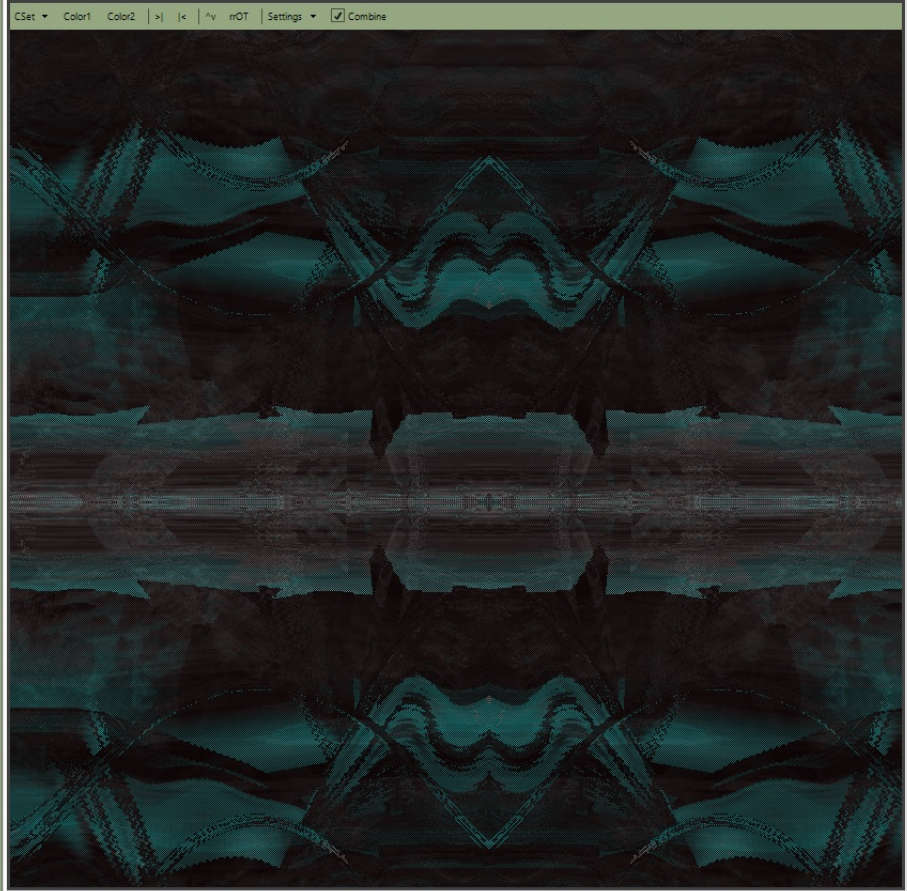
Graphics ColorPanel

Rotation: B-90FlipXY MetricR LRCorrect ComB SaveD >| <| << >>



NewDefine LineWidth Default Surround Linear ModuleRes: 895 - 537 UN1: 100 UN2: 200 FrqMenu MainMenu

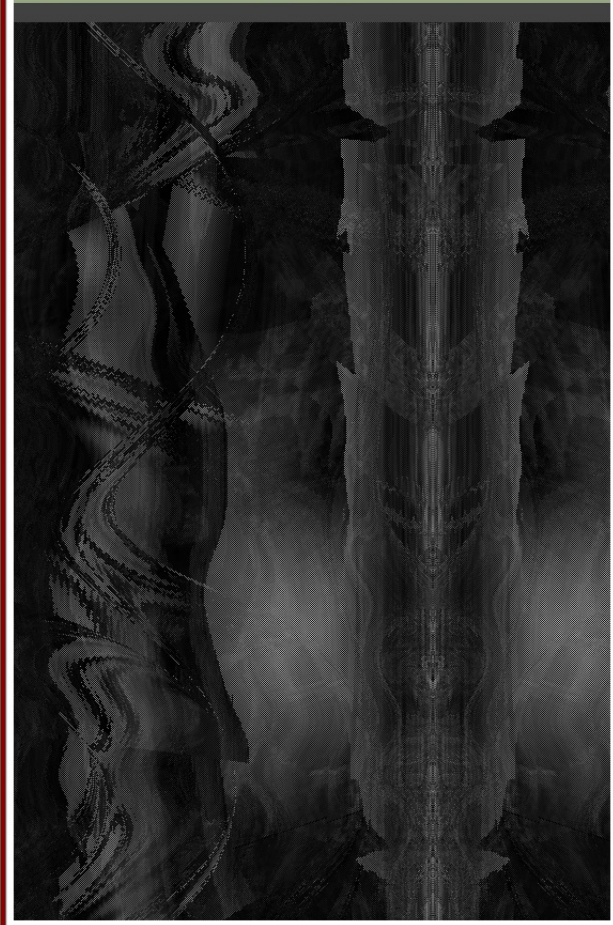
Main View



LineW Surround LineRes

Graphics ColorPanel

Rotation: 1-90FlipX MetricR LRCorrect Com8 SaveD >|< >><< Colorize



Optm Lnsq FsE MSG ncrn[m]

Declared Module

Load Module Get ModuleList ImgTo Array Clear Filter Filter1 Effect Effect2 Filter Filter2 Runat

Settings StyleManager StyleManager Directory Save NewHost

NewDefine LineWidth Default Surround Linear ModuleRes: 895 - 537 LN1: 100 LN2: 200 FrqMenu MainMenu

Main View

CSet Color Color2 >| <| ^v nOT Settings Combine

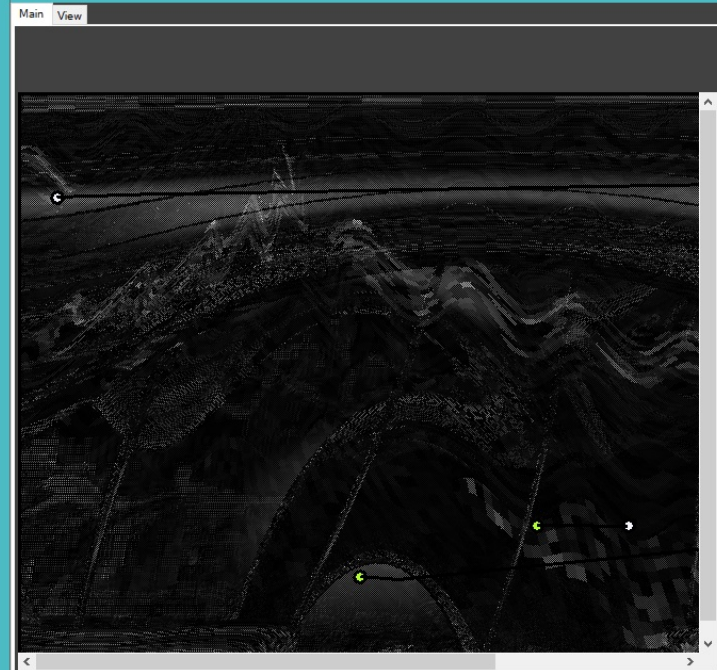
Linear Surround Linear

Graphics ColorPanel

FSEcolor

xy0 ToArray LRotate RRotate ^v <Rpc> <Rpc> ^v RRotate LRotate ToArray xy0

ClearArray Color1 Color2



Linear Surround Linear

Timelapse xyz zoomIn out

ActivateControl

xyx - [slider] + RemoveAT PreFF

yyx - [slider] + X.Sub Operator Created -0

factor - [slider] + X.Sub Operator Created -1

zollapsedrotation

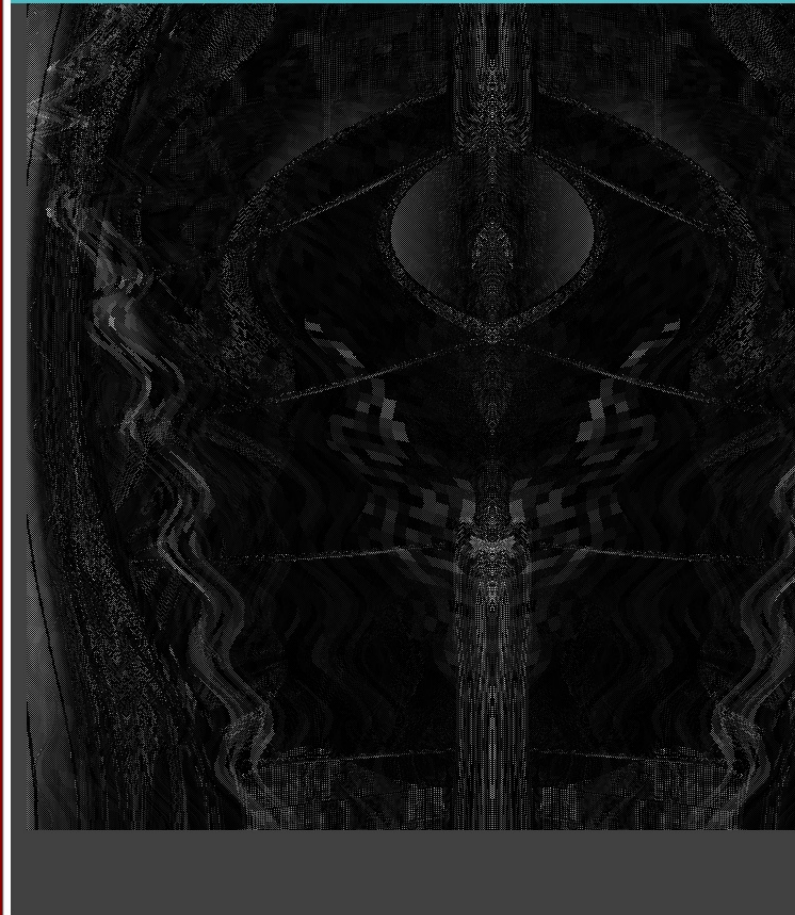
noy - [slider] + X.Sub Operator Created -2

noyy - [slider] +

xcollapse [dropdown]

[slider]

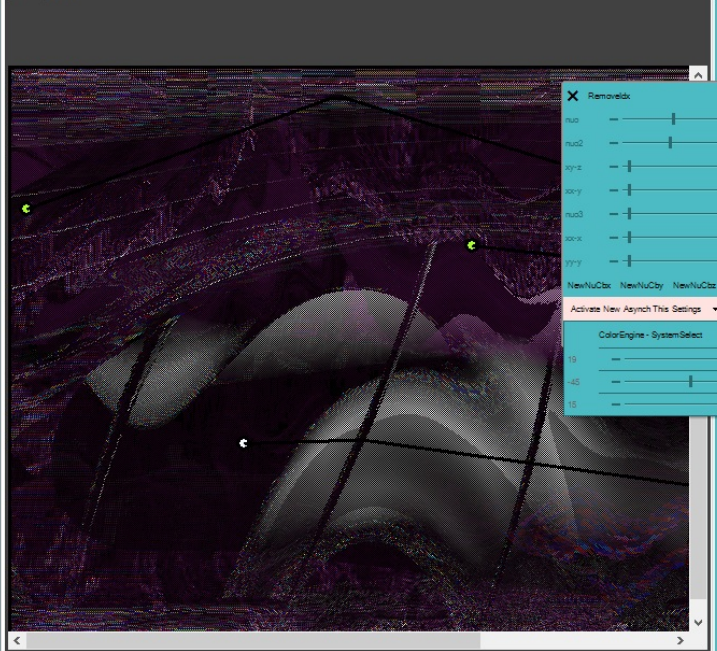
Graphics ColorPanel





NewDefine LineWidth Default Surround Linear ModuleRes: 895 - 537 LN1: 100 LN2: 200 FrqMenu MainMenu

Main View



**Remove**

nu0 ————— +

nu02 ————— +

nu1 ————— +

nu09 ————— +

nu03 ————— +

nu06 ————— +

nu77 ————— +

NewNuClx NewNuClz NewNuClz RAMNUCFX NINuconNN CFX-o

Activate New Asynch This Settings Create NEW NukeoN3D Asynch

ColorEngine - SystemSelect

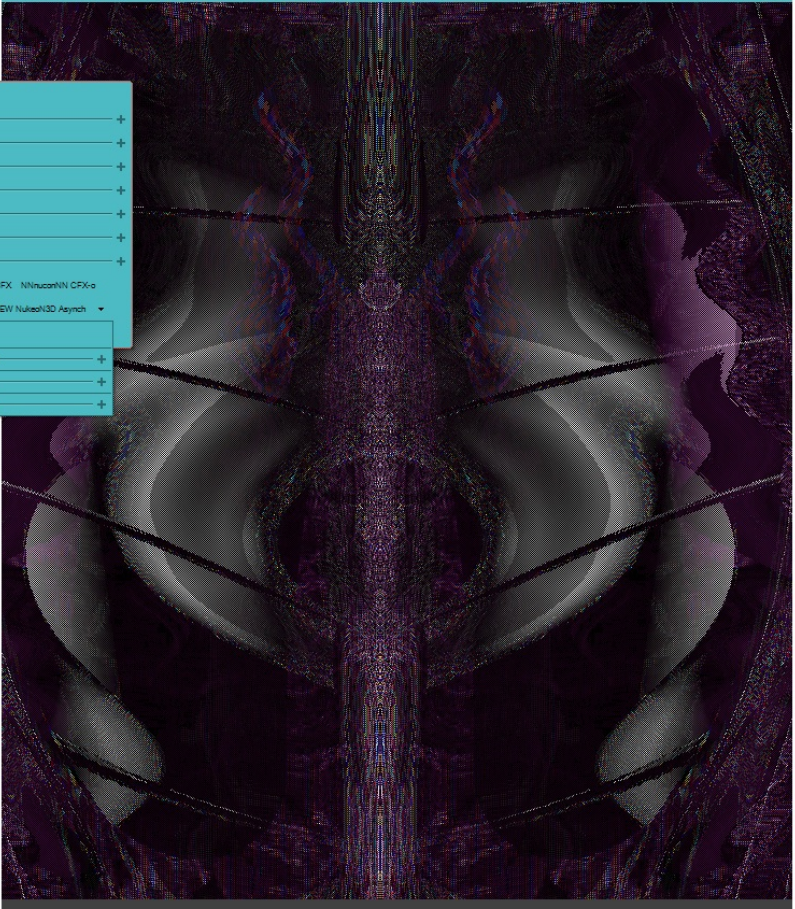
19 ————— +

-45 ————— +

16 ————— +

Graphics ColorPanel

Rotation: 3-90FlipY MetricR LRCorrect ComB SaveD |> |< |<< |>> Res.: W-874 H-895



NewID AICoEFF

Army

New Array Cint - Csg

lapseFX(d)

xcollapse

ycollapse

Settings Clear RemoveAT PrefF

NewArray[FX,DX,Sub Operator] Created - 0

New Array[FX,DX,Sub Operator] Created - 1

New Array[FX,DX,Sub Operator] Created - 2

